

# LAUNDE MOREL

Digital Designer

[laundemorel.fr](http://laundemorel.fr)

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## Skillset

Design

Conception

Art direction

Motion design

Graphic design

UI & UX design

Post-production editing

## Softwares

Photoshop

Illustrator

Sketch

*Learning: After Effects,*

*Cinema 4D*

## Technologies

*Notions in: HTML & CSS,*

*Arduino, Processing, P5.js*

## Languages

*Native: French*

*Fluent: English*

*Beginner: Japanese*

## More about me

Hobbies

Photography

Volley-ball

Snowboard

Interests

Cinema

Science-fiction

Lettering

3D design

Motion design

Interactive installations

## Experiences

Paris

2018 - 2019

### BRIGHT

Apprenticeship - 1 year

*Interactive & generative artworks: art direction, conception, UI & UX design, graphic design, motion design, 3D graphics*

Los Angeles

2017 - 2018

### MEDIAMONKS

Internship - 1 year

*Corporate & brand products: art direction, conception, UI & UX design, graphic design*

Paris

2016 - 2017

### WERKSTATT

Apprenticeship - 1 year

*Corporate & brand products: art direction, UI & UX design, graphic design, UI animation*

Paris

2015 - 2016

### BONHOMME

Internship - 6 months

*Corporate & brand products: UI & UX design, graphic design, photography edition*

Anywhere

since 2014

### FREELANCER

Independant designer

*Global digital creations: UI & UX design, graphic design, motion design, photography*

## Education

Paris

2019 - 2021

### GOBELINS, L'ÉCOLE DE L'IMAGE

Master in Interactive Design

*Conception, digital design, interactive experiences, motion design*

Paris

2018 - 2019

### GOBELINS, L'ÉCOLE DE L'IMAGE

Bachelor in Interactive Design

*Conception, digital design, interactive experiences, motion design*

Paris

2015 - 2016

### EPSAA - PARIS ART SCHOOL

Digital Media course

*Motion design, digital design, interactive experiences*

Laval

2012 - 2014

### UNIVERSITY OF TECHNOLOGY

Internet & Multimedia degree

*Webdesign, web development, communication, audio-visual media*